

ABDUSALAM M.

Unity and Mobile Developer | Games, Android, AR, Flutter

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SUMMARY

I hold a Bachelor's degree in Computer Science from Al-Balqa'a Applied University, where I gained a strong foundation in programming, software engineering, and mobile development. Currently, I am the Unity and Mobile Team Leader at New Aeon Digital. I have been involved in the development of intricate mobile games using the Unity 3D Engine, supported on both Android and iOS platforms. As the technical leader for the Mobile Team, I oversee and guide the team's technical endeavors, ensuring the quality, performance, and security of the mobile applications. I leverage my extensive experience and expertise in Unity Engine, Android Development, and AR Development. I am passionate about creating immersive and engaging gaming experiences for users, and I enjoy collaborating with other talented developers, designers, and artists. I value innovation, creativity, and diversity, and I strive to bring these elements to the team and the organization.

EXPERIENCE

Senior Mobile and Unity Developer

New Aeon Digital

07/2021 - 05/2024 Amman Governorate, Jordan

As a developer and team leader, I have been involved in the development of intricate mobile games using the Unity 3D Engine. These games are supported on both Android and iOS platforms. Additionally, I have served as the technical leader for the Mobile Team, overseeing and guiding the team's technical endeavors.

Senior Android Developer

New Aeon Digital

03/2021 - 06/2022 Amman Governorate, Jordan

Leveraging my extensive experience in Android Development, I am actively engaged in crafting sophisticated new Android applications while also offering robust support for existing projects.

Mobile Application Developer

Mstart

10/2019 - 02/2021 Amman Governorate, Jordan

Company Description

- Contributed to the development of an advanced, legacy E-commerce mobile application using Java.
- The primary objective of the application was to facilitate sellers in activating Android Point Of Sale (POS) terminals.

Android Developer

Nescie

05/2018 - 10/2019 Irbid Governorate, Jordan

Engaged in the development of cutting-edge Android applications while providing ongoing support for existing projects.

Unity Developer

Nescie

02/2016 - 08/2019 Irbid Governorate, Jordan

Utilizing the Unity engine, I have been involved in the creation of highly successful 3D/2D mobile games, which have garnered over 5 million players worldwide and are available on both Google Play and the App Store.

EDUCATION

Bachelor's degree, Computer Science

[Al-Balqa'a Applied University](#)

LANGUAGES

Arabic
Native



English
Proficient



CERTIFICATION

[AR Development with Unity & Vuforia Certified.](#)

Udemy

[Complete Android Development Certified.](#)

Udemy

[Cambridge Certification Authority \(CCA\) in Java Level 2 Certified.](#)

Cambridge Certification Authority

[Digital Communication Skills At The Workplace Certified.](#)

Al-Balqa' Applied University BAU

[Android Jetpack Compose Certified.](#)

Udemy

[Cambridge Certification Authority \(CCA\) in Java Level 1 Certified.](#)

Cambridge Certification Authority

[Flutter & Dart - The Complete Guide](#)

Udemy

SKILLS

[Android SDK](#)

[Kotlin](#)

[Java](#)

[MVVM Architecture](#)

[Dagger Hilt](#)

[Room DB](#)

[SQLite](#)

[Jetpack Compose](#)

[Firebase](#)

[Location Based Services](#)

[Socket.IO](#)

[Flutter \(Dart\)](#)

[Unity Engine](#)

[C#](#)

[Games Development](#)

[Augmented Reality \(AR\)](#)

[Azure PlayFab](#)

[AdMob](#)

[Photon PUN](#)

[Unity as a Library](#)

[Android Studio](#)

[Visual Studio](#)

[Visual Studio Code](#)

[IntelliJ](#)

[Xcode](#)